ESc101 : Fundamental of Computing

I Semester 2008-09

Lecture 11

Types

- Type conversion during assignment
- Type casting
- Many examples : -)

Type conversion during assignment statement

type conversion in Assignment

- i : a variable of type t1
- E : an expression (of possibly different type).

what happens when we execute statement i = E;?

Steps :

- 1. Evaluate the expression E. Let val be its value and t2 be its type.
- 2. If t1 is **wider** than that of t2:

 \Rightarrow : type of *val* gets promoted to t1 and copied to i;

Otherwise **compilation error** !!

type casting

type cast : an operator to explicitly convert the type of an expression

t : a numeric data type.

E : an expression (possibly of type **wider** than t1).

(t1)(E)

convert the type of (value of) E into t1.

Note : type cast has higher priority than any arithmetic operator.



Information may get lost

- 1. (int)(1.34): loss of information (fractional part gets lost)
- 2. (byte)(1234): loss of information
- 3. (byte)(123): no loss of information

type casting from narrower to wider

Information may get lost here also

- 1. long(123421): no loss of information.
- 2. (float)123456789987654321L : loss of information is equal to 1.2345679E17, which is $1.2345679 * 10^{17}$
- 3. (long)((float) 123456789987654321L) : loss of information is equal to 123456790519087104

Reason : the number of floating points possible using 32 bits float is less than the number of integers represented by long.



int i; float x = 4; float y=3;

i = (int)(x/y);

What is value of i?



int i; float x = 4; float y=3;

i = (int)(x/y);

the value of i is 1.

(Revisiting) Assigning literals to numeric variables

x = C;

 ${\bf x}$ is a variable of numeric data type, C is a literal of numeric type.

• *if* x *is integer data type :*

If C is integer literal, follow the same rule mentioned in Lecture 10, else compilation error.

• *if* x *is floating point data type :*

Same as assigning arithmetic expression to float, so

follow the rule of type conversion inassignment (slide 3)

Summary of steps to evaluate expression

Evaluating expression (t)(E)

- 1. parenthesize E
- 2. replace variables by their values
- 3. evaluate the expression (with type cast operator being of maximumprecedence)
- 4. let val be the value of expression.
- 5. apply type cast operator (t) on val



3. follow the rule of type conversion (**slide 3**) and copy value into i.

For examples and practice problems on types and expression evaluations, please go through the file practice.pdf available on course website