

# ACADEMIC YEAR: 2019-2020; 1<sup>st</sup> SEMESTER



## PHY670A: EVOLUTIONARY GAME DYNAMICS

*Instructor: Sagar Chakraborty, Department of Physics, IIT Kanpur.*

*(No serious prerequisite required but a taker of the course should not have a dislike for abstract mathematics.)*

### Details of Course-Content:

S. No.	Broad Topics	Detailed Contents	No. of Lectures
1.	Basics of nonlinear dynamics	Autonomous flows and maps, fixed points, linear stability analysis, Lyapunov function, limit cycles, chaos, Lyapunov exponents.	5
2.	Basics of evolution	Examples of evolution in biology, ecology, society, and language; Darwin's theory; Mendel's Laws, Hardy-Weinberg principle; Wright's equation for adaptive landscape; Fisher's fundamental theorem; Price equation; Hamilton's inclusive fitness theory.	8
3.	Basics of game theoretic concepts*	Normal and extensive forms; minimax solution, dominant strategy equilibrium, Nash equilibrium, Pareto efficiency, payoff dominance, risk dominance, and evolutionary stable strategy; repeated games and evolution of cooperation.	7
4.	Games in infinite population: deterministic models	Quasispecies equation; replicator-mutator equation; evolutionary stable state and its relation to the fixed points; evolutionary stable set; Folk theorem of evolutionary game theory; Bishop-Cannings theorem; connection between replicator-mutator equation and expanded Price equation; doubly symmetric matrix game and Fisher's fundamental theorem; examples like generalized rock-paper-scissors game, language evolution, etc.; mention of other game dynamics (imitation dynamics, monotone selection dynamics, best-response dynamics, adjustment dynamics, logit dynamics, adaptive dynamics, etc.).	9-10
5.	Games in finite population: stochastic models	Fixation probability of alleles in Wright-Fisher model and Moran model, Kimura's neutral theory of evolution, Diffusion approximation (Kolmogorov forward and backward equations), games in finite population, one-third law and its relation with risk dominance, evolutionary stability, evolutionary graph theory, spatial games, deriving replicator equation from modified Moran model.	11-12
<b>Total number of lectures:</b>			<b>40-42</b>

\*Mostly concepts will be discussed; formal rigorous proofs will be avoided wherever possible.

### Recommended Reference Books:

- A) **M. A. Nowak**, *Evolutionary Dynamics*, The Belknap Press of Harvard University Press (2006).
- B) **S. H. Rice**, *Evolutionary Theory*, Oxford University Press (2004).
- C) **J. Hofbauer and K. Sigmund**, *Evolutionary Games and Population Dynamics*, Cambridge University Press (1998).
- D) **J. W. Weibull**, *Evolutionary Game Theory*, The MIT Press (1997).
- E) **J. Maynard Smith**, *Evolution and the Theory of Games*, Cambridge University Press (1982).