

# ESc 101: FUNDAMENTALS OF COMPUTING

## Lecture 3

Jan 6, 2010

# OUTLINE

1 THE ADDITION PROGRAM

2 THE MACHINE LANGUAGE PRINTING PROGRAM

# ADDING TWO NUMBERS IN C

```
main()
{
    int num1;
    int num2;

    scanf("%d", &num1);
    scanf("%d", &num2);

    num1 = num1 + num2;

    printf("%d", num1);
}
```

# TINKERING WITH THE PROGRAM

In this lecture, we play around with the input / output formatting, and other commands of the program.

# A MORE FRIENDLY PROGRAM FOR ADDING TWO NUMBERS

```
main()
{
    int num1;
    int num2;

    printf("Please input a number: ");
    scanf("%d", &num1);
    printf("Please input another number: ");
    scanf("%d", &num2);

    num1 = num1 + num2;

    printf("The result of addition is: ");
    printf("%d", num1);
    printf("\n");
}
```

# OUTLINE

1 THE ADDITION PROGRAM

2 THE MACHINE LANGUAGE PRINTING PROGRAM

# PRINTING MACHINE LANGUAGE CODE

```
#include <stdio.h>

main()
{
    int i;
    int instruction;

    instruction = (int) getchar();
```

# PRINTING MACHINE LANGUAGE CODE

```
for (; instruction != EOF; ) {  
  
    for (i = 0; i < 8; i++) {  
  
        if (instruction < 128)  
            printf("0");  
        else {  
            printf("1");  
            instruction = instruction - 128;  
        }  
        instruction = instruction * 2;  
    }  
    printf("\n");  
    instruction = (int) getchar();  
}  
}
```