Fundamentals of Computing: Lecture 10

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• A function takes few arguments and returns a value.

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- The function definition says what the function actually does.
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• Function can call other functions even itself.

```
Example of a function declaration
```

```
void hanoi(int, char, char, char);
```

or

```
void hanoi(int, char a, char b, char c);
Example of a function definition.
```

```
void hanoi(int n, char src, char inter, char dest)
{
```

```
if ( n <= 0 ) return;
hanoi(n-1 , src, dest, inter);
printf("(%d) %c -> %c\n", n, src, dest);
hanoi( n-1, inter, src, dest);
```

}

```
int max (int a, int b)
{
    if (a < b) return b;
    else return a;
}</pre>
```

Function calls are returns

When a function is called

```
/* do some thing */
foo(2+4, y);
/* do something else */
```

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```
printf("%d", fact(3));
/* some more stuff */
int fact(n)
{
    if (n < 2) return 1;
    else return n * fact(n-1);
}</pre>
```

Variable declaration and scope

```
#include <stdio.h>
int global=0;
void foo(int t);
int main()
ſ
  printf("in main global = %d\n", global);
  foo(0); global = 42; foo(1);
  int global = 100;
  printf("in main after dec global = %d\n",global);
  foo(2); global=10; foo(3);
  printf("in main after dec and update global = %d\n",glob
}
void foo(int t)
ł
  int local = 120;
  printf("in foo(%d) global = %d, local = %d\n", t, global
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```

Variable scope

- A variable comes to life when it is declared.
- A variable lives as long as the smallest block that contains its declartion is active
- A variable outside every functions is global and lives forever.

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Local variables have precedence over global ones.

Variables in for loop

```
for(int i = 0; i < 100; i++)
{
    /* do something */
}</pre>
```

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Variables in for loop

```
for(int i = 0; i < 100; i++)
{
    /* do something */
}</pre>
```

The variable i is valid only within the for loop.

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Variables inside function

```
int foo(int x)
{
   /* some stuff */
   float local;
   foo(bar);
```

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```
}
```

Variables inside function

```
int foo(int x)
{
   /* some stuff */
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}
```

The variable is local to the function.

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Variables inside function

```
int foo(int x)
{
   /* some stuff */
   float local;
   foo(bar);
}
```

- The variable is local to the function.
- For a new call of foo there is a new variable named local valid for that called