

# ESC101 : Fundamental of computing

## Practise problems on Types and Expressions in JAVA

1. `byte b1,b2,b3;        b1=2; b2=3;`  
   `b3 = b1*b2;`
- 

Compilation error

**Reason** : `b1*b2` is of type integer. (Recall that during arithmetic operation, if the operands are of type `byte` or `short`, they get promoted to `int` type)

2. `byte b1,b2,b3;        b1=2; b2=3;`  
   `b3 = (byte)(b1*b2)`
- 

value of `b3` is 6

3. `byte b1,b2,b3;        b1=64; b2=8;`  
   `b3 = (byte)(b1*b2)`
- 

value of `b3` is 0

loss of information and the reasons is :

since `b1*b2` is 512 which is 1000000000 in binary. when we type cast it into `byte`, we get the 8 bits from the right, which are all 0's. So `byte(512) = 0`.

4. `int i;`  
   `i = (int)3.4/1.1`
- 

Compilation error

**Reason** : `(int)3.3/1.1` is equal to `3/1.1` since type cast has higher precedence than `/` operator. Since `3/1.1` is of type `double`, so it can't be assigned to `i` which is of type `int`.

5. `int i;`  
   `i = (int)(3.4/1.1)`
- 

value of `i` is 3

6. `double d;`  
`d = 2+11/9*4.5;`

---

value of d is 6.5 // parenthesize the expression and then evaluate it.

7. `double d;`  
`d = 2+11.0/9*4.5;`

---

value of d is 7.5 // parenthesize the expression and then evaluate it.

8. `float f;`  
`f = 123L`

---

value of f is 123.0 // since long is narrower than float.

9. `float f;`  
`f = 123`

---

value of f is 123.0 // since integer constant is of type `int` by default which is narrower than float.

10. `float f;`  
`f = 9.34;`

---

Compilation error

Reason : since floating point constant is of type `double` by default which is wider than float, hence compilation error.

11. `int i;`  
`i = 12/2/3*18;`

---

value of i is 36 // parenthesize the expression and then evaluate.

12. `int i;`  
`i = (int)(2.1/3+16/3.0);`

---

value of i is 6

```
13. int i;  
    i = (byte)(6.3+2/4);
```

---

value of i is 6

```
14. int i;  
    i = (byte)(25/4/2.9)
```

---

value of i is 2 // parenthesize the expression and then evaluate.

```
15. long l;  
    l = (int)(2.6+6.5);
```

---

value of l is 9

```
16. byte b; long l=1024;  
    b = (byte)(1);
```

---

value of b is 0 // note that 1024 is 10000000000 in binary with the last eight bits all zero, so (byte)(1024)=0.

```
17. int i=10; byte b=12;  
    float f = b+i+1.3;
```

---

Compilation error

Reason : the right hand side is an expression of type double which is wider than the type of f.

```
18. int i=10; byte b=12;  
    float f = (float)(b+i+1.3);
```

---

value of f is 23.3

```
19. int i=10; byte b=12;  
    float f = (int)(b+i+1.3);
```

---

value of f is 23.0

20. `double d=11; byte b=2;`  
`float f = (float)(d/b/2*4);`

---

value of f is 11.0 // parenthesize the expression and then evaluate.

21. `int i;`  
`i = (int)(45/9/2.0*6);`

---

value of i is 15 // parenthesize the expression and then evaluate.

22. `long l;`  
`l = 1234;`

---

value of l is 1234

23. `long l;`  
`l = 1234567898765;`

---

Compilation error

Reason : since 1234567898765 is beyond the range of int, so we have to mention an L at the end of 1234567898765.

24. `long l;`  
`l = 1234567898765L;`

---

value of l is 1234567898765